
S P E C F I L E

Product Number : **PT-RZ770B/RZ770W**
PT-RZ770LB/RZ770LW

Product Name : DLP™ Projectors

Specifications**Main unit**

Power supply	AC100 - 240V 8.3A 50Hz/60Hz
Power consumption	825W NORMAL: 593W ECO: 508W LONG LIFE1: 333 - 477W LONG LIFE 2: 310 - 477W LONG LIFE 3: 286 - 477W SHUTTER: 72W STANDBY MODE [ECO]*1: 0.3W STANDBY MODE [NORMAL]: 3W STANDBY MODE (When the [QUICK STARTUP] function is enabled): Approx. 85 W *Operating Temperature: 25 °C (77 °F), Altitude: 700m (2,297 ft), IEC62087: 2008 Broadcast contents, Picture mode: Standard, Dynamic Contrast2
BTU value	Max 2,815 BTU
DLP™ chip	Panel size 17.0 mm (0.67 in) diagonal (16:10 aspect ratio) Display method DLP™ chip × 1, DLP™ system Pixels 2,304,000 (1920 × 1200) × 3
Lens	PT-RZ770B/W Powered zoom/focus lenses (1.7–2.4:1), F 1.7–1.9, f 25.6–35.7 mm PT-RZ770LB/LW Optional powered zoom/focus lenses and fixed-focus lens
Light source	Laser Diode
	Varies depending on operation mode setting.
Illumination life of set	20,000 hours at half luminance (NORMAL)/ 24,000 hours at half luminance (ECO) * Temperature: 30°C (86°F), Altitude 700m (2,297 ft), Dynamic Contrast3 Under conditions of 0.15 mg/m³ of particulate matter Lumen maintenance rate(rough estimate) : 5000 hours 80% / 10000 hours 70% 43,800 hours at constant luminance (LONG LIFE1) 61,320 hours at constant luminance (LONG LIFE2) 87,600 hours at constant luminance (LONG LIFE3)
Screen size	1.27–15.24 m (50–600 inches) (16:10 aspect ratio) *1.27 – 5.08 m (50 – 200 inches) with the ET-DLE055 (16:10 aspect ratio) *2.54 – 7.62 m (100 – 350 inches) with the ET-DLE030 (16:10 aspect ratio)
Brightness*3	Varies depending on operation mode setting. 7,000 lumens*3/7,200 lumens (Center)*2 7,000 lumens (Half luminance) (NORMAL) 5,600 lumens (Half luminance) (ECO) 2,800 lumens (Constant luminance) (LONG LIFE1) 2,300 lumens (Constant luminance) (LONG LIFE2) 1,900 lumens (Constant luminance) (LONG LIFE3)
Center-to-corner uniformity*3	90%
Contrast*3	10,000:1 (All White/All Black) (Dynamic Contrast3)
Resolution	1920 × 1200 pixels
Scanning frequency	SDI 3G-SDI signal (RGB 4:4:4 12-bit/10-bit): SMPTE ST 424 compliant: 1125(1080)/60i, 1125(1080)/50i, 1125(1080)/25p, 1125(1080)/24p, 1125(1080)/24sF, 1125(1080)/30p, [2K/24p], [2K/25p], [2K/30p] 3G-SDI signal (YPbPr4:2:2 10-bit): SMPTE ST 424 compliant: 1125(1080)/60p, 1125(1080)/50p, [2K/48p], [2K/50p], [2K/60p] HD-SDI signal (YPbPr4:2:2 10-bit): SMPTE ST 292 compliant: 750(720)/60p, 750(720)/50p, 1125(1080)/60i, 1125(1080)/50i, 1125(1080)/25p, 1125(1080)/24p, 1125(1080)/24sF, 1125(1080)/30p SD-SDI signal (YCbCr4:2:2 10-bit): SMPTE ST 259 compliant: 525i(480i), 625i(576i) fH: 15- 100kHz, fV: 24 - 120Hz, dot clock: 25 - 162 MHz 525i (480i)*4, 625i (576i)*4, 525p (480p), 625p (576p), 750 (720)/60p, 750 (720)/50p, 1125 (1080)/60i, 1125 (1080)/50i, 1125 (1080)/25p, 1125 (1080)/24p, 1125 (1080)/24sF, 1125 (1080)/30p, 1125 (1080)/60p, 1125 (1080)/50p, VGA (640 × 480) - WUXGA (1920 × 1200) compatible with non-interlaced signals only
HDMI/DVI-D	

Scanning frequency	RGB YPbPr (YCbCr)	fH: 15- 100kHz, fV: 24 - 120Hz, dot clock: 20 - 162 MHz 525i (480i): fH 15.73 kHz; fv 59.9 Hz, 625i (576i): fH 15.63 kHz; fv 59.9 Hz, 525p (480p): fH 31.50 kHz; fv 60 Hz, 625p (576p): fH 31.25 kHz; fv 50 Hz, 750 (720)/60p: fH 45.00 kHz; fv 60 Hz, 750 (720)/50p: fH 37.50 kHz; fv 50 Hz, 1125 (1080)/60i: fH 33.75 kHz; fv 60 Hz, 1125 (1080)/50i: fH 28.13 kHz; fv 50 Hz, 1125 (1080)/25p: fH 28.13 kHz; fv 25 Hz, 1125 (1080)/24p: fH 27.00 kHz; fv 24 Hz, 1125 (1080)/24sF: fH 27.00 kHz; fv 48 Hz, 1125 (1080)/30p: fH 33.75 kHz; fv 30 Hz, 1125 (1080)/60p: fH 67.50 kHz; fv 60 Hz, 1125 (1080)/50p: fH 56.25 kHz; fv 50 Hz
Video/S-Video		fH: 15.73 kHz, fv: 59.9 Hz [NTSC/NTSC4.43/PAL-M/PAL60] fH: 15.63 kHz, fv: 50 Hz [PAL/PAL-N/SECAM]

Geometry correction range

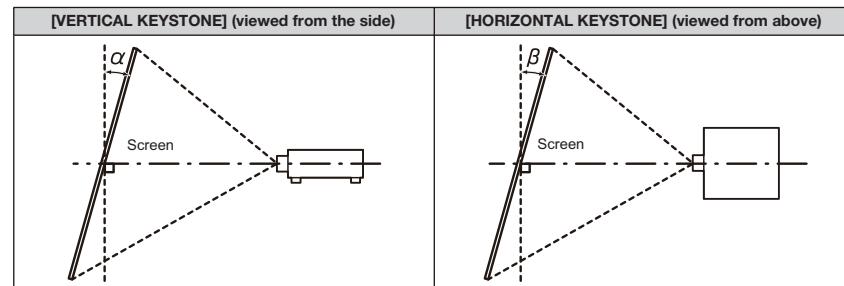
Projection lens Model No.	Only [KEYSTONE] used		[KEYSTONE] and [CURVED] used together				Only [CURVED] used	
	Vertical keystone correction angle α (°)	Horizontal keystone correction angle β (°)	Vertical keystone correction angle α (°)	Horizontal keystone correction angle β (°)	Min. value of R2/L2	Min. value of R3/L3	Min. value of R2/L2	Min. value of R3/L3
Supplied lens/ ET-DLE170	±40	±15	±20	±15	0.9	1.7	0.5	1
ET-DLE030*1	+5/-0	0	—	—	—	—	—	—
ET-DLE055	±22	±15	±8	±8	1.7	4.3	1	2.6
ET-DLE085	±22	±15	±8	±8	1.7	4.3	1	2.6
ET-DLE105	±22	±15	±8	±8	1.7	4.3	1	2.6
ET-DLE150	±40	±15	±20	±15	1.1	2.6	0.6	1.5
ET-DLE250	±40	±15	±20	±15	0.7	1.3	0.4	0.7
ET-DLE350	±40	±15	±20	±15	0.4	0.8	0.3	0.5
ET-DLE450	±40	±15	±20	±15	0.3	0.6	0.2	0.3

When using the optional Upgrade Kit (Model No.: ET-UK20)

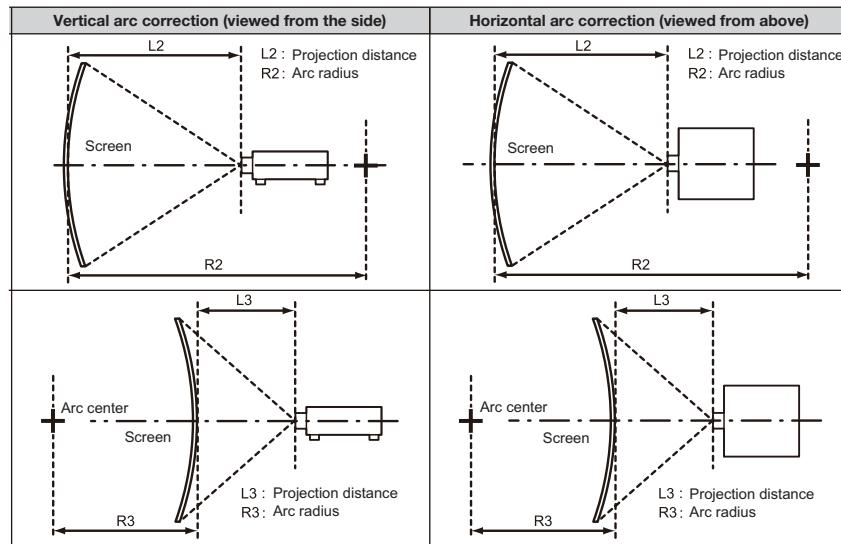
Projection lens Model No.	Only [KEYSTONE] used*2		[KEYSTONE] and [CURVED] used together				Only [CURVED] used	
	Vertical keystone correction angle α (°)	Horizontal keystone correction angle β (°)	Vertical keystone correction angle α (°)	Horizontal keystone correction angle β (°)	Min. value of R2/L2	Min. value of R3/L3	Min. value of R2/L2	Min. value of R3/L3
Supplied lens/ ET-DLE170	±40	±40	±20	±15	0.7	1.3	0.4	0.7
ET-DLE030*1	+5/-0	0	—	—	—	—	—	—
ET-DLE055	±22	±15	±8	±8	1.3	3.3	0.8	1.9
ET-DLE085	±22	±15	±8	±8	1.3	3.3	0.8	1.9
ET-DLE105	±22	±15	±8	±8	1.3	3.3	0.8	1.9
ET-DLE150	±40	±40	±20	±15	0.9	2	0.5	1.1
ET-DLE250	±40	±40	±20	±15	0.5	1	0.3	0.6
ET-DLE350	±45	±40	±20	±15	0.3	0.6	0.2	0.4
ET-DLE450	±45	±40	±20	±15	0.2	0.4	0.2	0.3

*1 Only the vertical keystone correction angle can be corrected in the direction in which the projector body moves away from the screen.

*2 When [VERTICAL KEYSTONE] and [HORIZONTAL KEYSTONE] are used simultaneously, correction cannot be made exceeding total of 55°.



Geometry correction range



- When [GEOMETRY] is used, the focus of the entire screen may be lost as correction increases.
- Make the curved screen a circular arc shape with one part of a perfect circle removed.
- Adjustment range of the [GEOMETRY] items may not match the listed projection range depending on the projection lens. Use this projector within the projection range, otherwise the correction may not work.

Optical axis shift

Vertical: +50%, -16% (powered),

Horizontal: +30%, -10%

(When using the ET-DLE085/DLE105, +28%, -10%) (powered)

NOTE: Optical axis shift function cannot be operated when used with the ET-DLE055.
If using the ET-DLE030, the optical axis is fixed.

Installation

Ceiling/floor, front/rear, 360 degree free installation

Terminals

SDI IN

BNC x 1,

3G-SDI signal: SMPTE ST 424 compliant

HD-SDI signal: SMPTE ST 292 compliant

SD-SDI signal: SMPTE ST 259 compliant

HDMI IN

HDMI 19-pin x 1, Deep Color, compatible with HDCP,

DVI-D IN

DVI-D 24-pin x 1, DVI 1.0 compliant, compatible with HDCP,
for single link only

RGB 1 IN

BNC x 5

R: 0.7 Vp-p, 75 ohms,

G: 0.7 Vp-p (G: 1.0 Vp-p for sync on G), 75 ohms,

B: 0.7 Vp-p, 75 ohms

HD, VD/SYNC: TTL, high impedance, positive/negative automatic

Y, Pb, Pr (Y, Cb, Cr) Y: 1.0 Vp-p (including sync signal), Pb/Pr (Cb/Cr): 0.7 Vp-p, 75 ohms

Y,C

Video

Y: 1.0 Vp-p, C: 0.286 Vp-p, 75 ohms

1.0Vp-p, 75 ohms

RGB 2 IN

D-sub HD 15-pin (female) x 1

R: 0.7 Vp-p, 75 ohms,

G: 0.7 Vp-p (G: 1.0 Vp-p for sync on G), 75 ohms,

B: 0.7 Vp-p, 75 ohms

HD, VD/SYNC: TTL, high impedance, positive/negative automatic

Y, Pb, Pr(Y, Cb, Cr) Y: 1.0 Vp-p (including sync signal), Pb/Pr(Cb/Cr): 0.7 Vp-p, 75 ohms

SERIAL/MULTI

PROJECTOR SYNC IN

D-sub 9-pin (female) x 1 for external control (RS-232C compliant)

SERIAL/MULTI

PROJECTOR SYNC OUT

D-sub 9-pin (male) x 1 for link control

REMOTE 1 IN

M3 jack x 1 for wired remote control

REMOTE 1 OUT

M3 jack x 1 for link control (for wired remote control)

REMOTE 2 IN

D-sub 9-pin (female) x 1 for external control (parallel)

LAN/DIGITAL LINK

RJ-45 x 1 for network and DIGITAL LINK (video/network/serial control)
connection, 100Base-TX, compliant with PJLink™(Class 1)

Deep Color, HDCP

Power cord length	3.0 m (9 ft10 in)
Cabinet materials	Molded plastic
Dimensions (W x H x D)	PT-RZ770B/RZ770W PT-RZ770LB/RZ770LW
Weight	PT-RZ770B/RZ770W PT-RZ770LB/RZ770LW
Operation noise	36dB
Laser Classification	Laser Class Risk Group
	USA and Canada: Class 3R (IEC 60825-1:2007) Other countries or regions: Class 1 (IEC/EN 60825-1:2014) Risk Group 2 (IEC 62471-5:2015) ET-DLE020, ET-DLE035, ET-DLE055, ET-DLE060, ET-DLE085, ET-DLE105, ET-DLE150, Standard zoom lens ET-DLE170 Risk Group 3 (IEC 62471-5:2015) ET-DLE250, ET-DLE350, ET-DLE450
Operating temperature	0–45 °C (32–113 °F)* ⁶
Operating humidity	10%–80% (no condensation)

Remote control unit

Power supply	3 V DC (R03/AAA type battery x 2)
Operation range	Approx. 30 m (98 ft5 in) when operated from directly in front of the signal receptor
Dimensions (W x H x D)	48 x 145 x 27 mm (1-57/64 x 5-45/64 x 1-3/64 in)
Weight*	Approx. 102 g (3.6 oz) including batteries

Supplied accessories

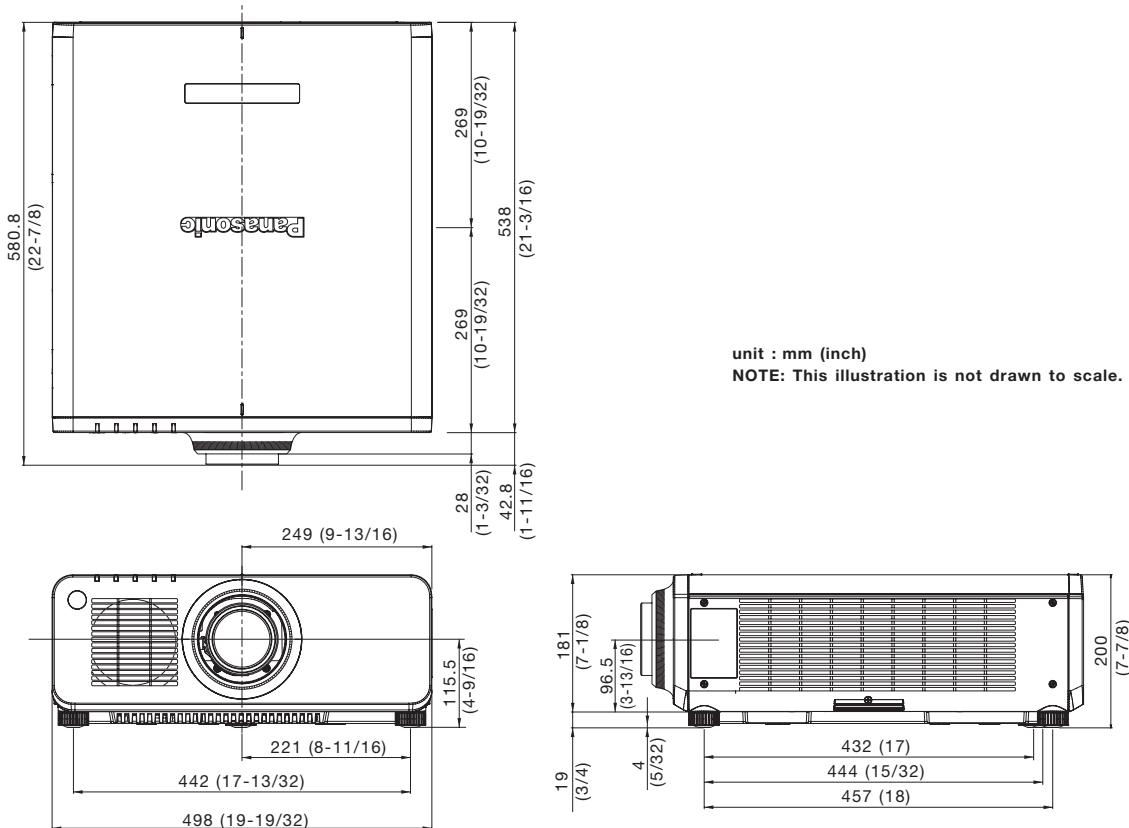
Power cord with secure lock (x 1) (x 2 for EU models)
Wireless/wired remote control unit (x 1)
Batteries for remote control (R03/AAA type x 2)
Software CD-ROM (Logo Transfer Software, Multi Monitoring & Control Software) (x 1)
Lens Mount Cover (x 1)
Lens cover (x 1) (Only models with lens)

Optional accessories

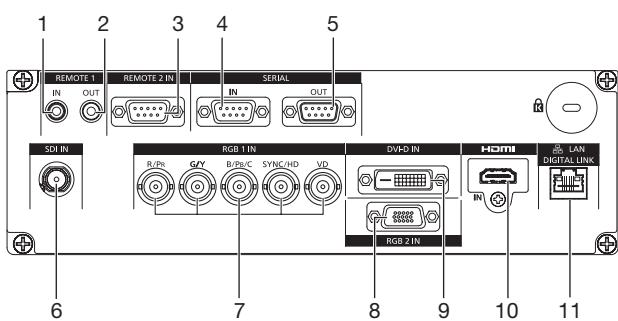
Digital interface box	ET-YFB100G
Digital LINK Switcher	ET-YFB200G
Zoom lens	ET-DLE020* ⁸
Zoom lens (0.6–0.8:1)	ET-DLE060* ⁸
Zoom lens (0.8–1.0:1)	ET-DLE085
Zoom lens (1.0–1.3:1)	ET-DLE105
Zoom lens (1.3–1.9:1)	ET-DLE150
Zoom lens (1.7–2.4:1)	ET-DLE170 (same as supplied lens)
Zoom lens (2.3–3.6:1)	ET-DLE250
Zoom lens (3.6–5.4:1)	ET-DLE350
Zoom lens (5.4–8.6:1)	ET-DLE450
Fixed-focus lens (0.38:1)	ET-DLE035* ⁹ /ET-DLE030
Fixed-focus lens (0.8:1)	ET-DLE055
Ceiling mount bracket	ET-PKD120H (for high ceilings)/ET-PKD120S (for low ceilings)
High-ceiling mount bracket (6-axis adjustment mechanism)	ET-PKD130H
Attachment for ceiling mount bracket	ET-PKD130B
Geometry Manager Pro Upgrade kit	ET-UK20
Auto Screen Adjustment Upgrade kit	ET-CUK10
Early Warning Software	ET-SWA100* ¹⁰

^{*1} When the STANDBY MODE is set to Eco, network functions such as power on over the LAN will not operate.^{*2} The value of the light output at the center region of the projected image is extracted based on the light output measurement method defined by the ISO/IEC 21118:2012 international standards.^{*3} Measurement, measuring conditions, and method of notation all comply with ISO 21118 international standards.^{*4} Only compatible with dot clock frequency of 27 MHz (pixel repetition signal).^{*5} with legs at shortest position.^{*6} Limits the luminance when used in locations from 0m to 2,700m (0ft to 8,858ft) above sea level at ambient temperatures of 35°C (95°F) or higher, or from 2,700m to 4,200m (8,858ft to 13,780ft) above sea level at ambient temperatures of 25°C (77°F) or higher.^{*7} Average value. May differ depending on models.^{*8} For details, see the Spec File of each individual lens.^{*9} For more information, please see the specification sheet of lens.^{*10} The symbol at the end of the part number will vary depending on the type of license.

Dimensions

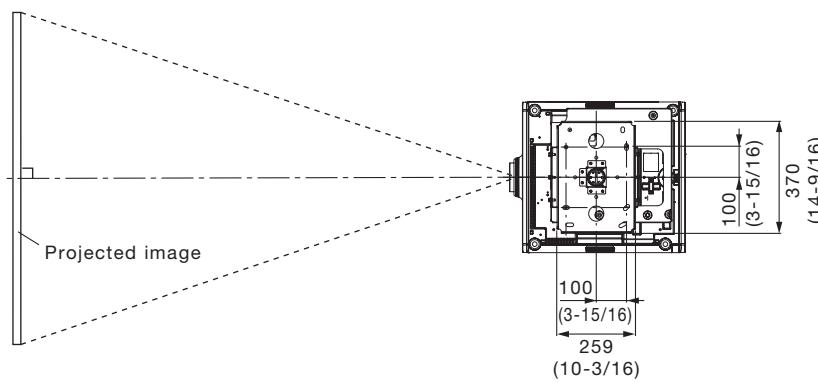
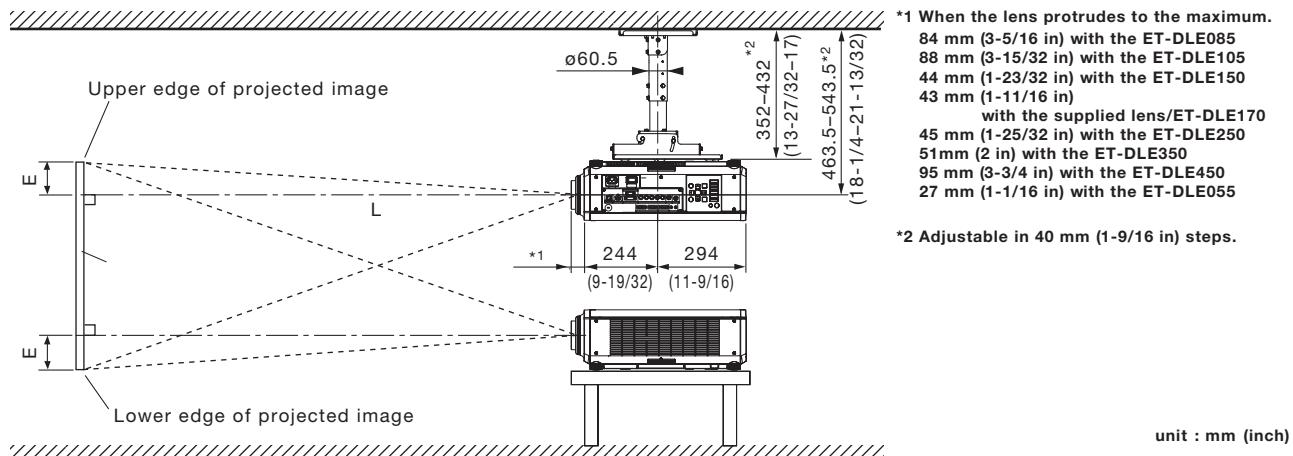


Terminals



- 1 REMOTE 1 INPUT
- 2 REMOTE 1 OUTPUT
- 3 REMOTE 2 INPUT
- 4 SERIAL/MULTI PROJECTOR SYNC INPUT
- 5 SERIAL/MULTI PROJECTOR SYNC OUTPUT
- 6 SDI INPUT
- 7 RGB 1 INPUT
- 8 RGB 2 INPUT
- 9 DVI-D INPUT
- 10 HDMI INPUT
- 11 LAN/DIGITAL LINK TERMINAL

Standard setting-up position (If using other than the ET-DLE030)

**NOTE:**

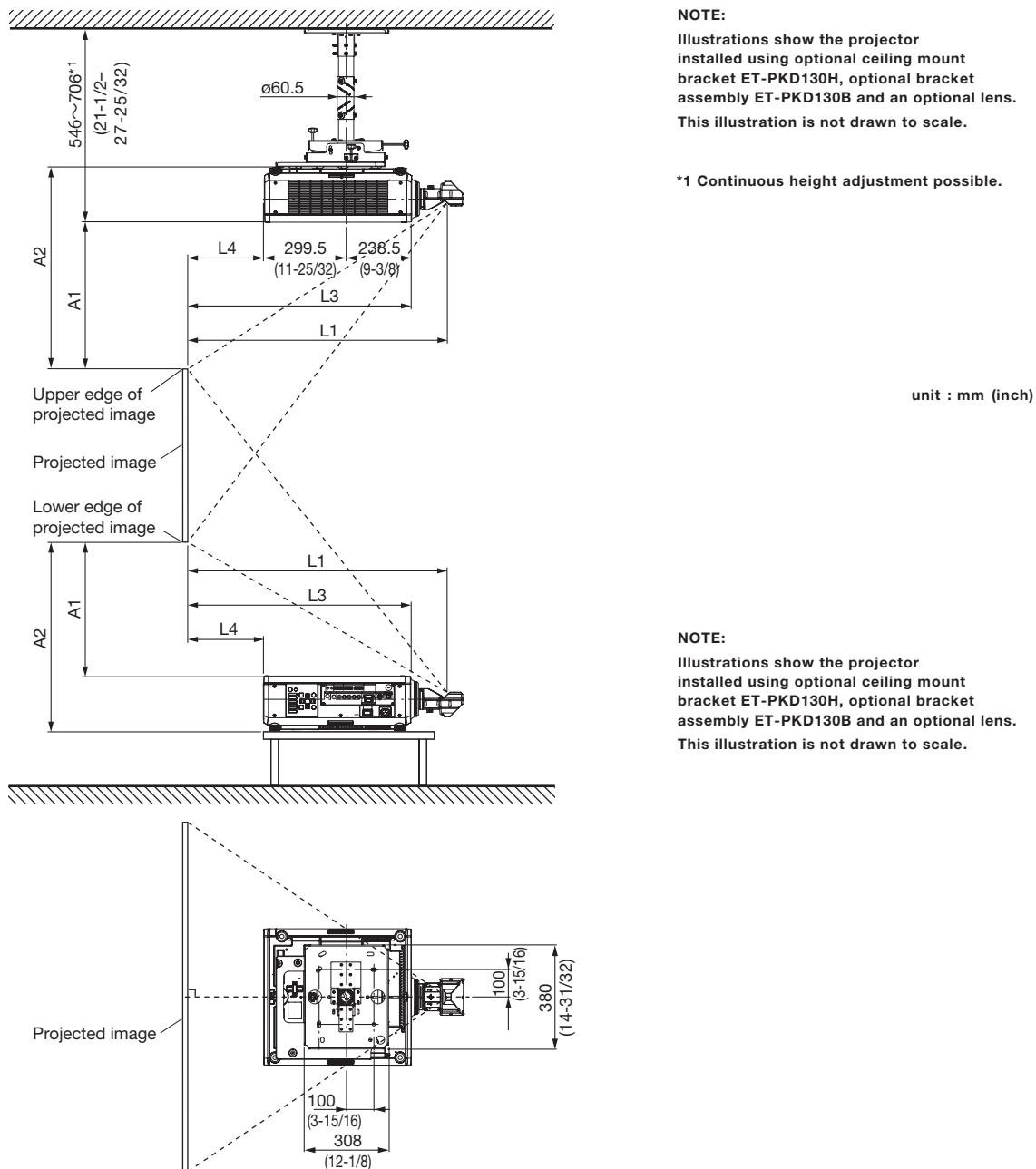
Illustrations show the projector installed using optional ceiling mount bracket ET-PKD120H, optional bracket assembly ET-PKD130B and an optional lens.

This illustration is not drawn to scale.

Caution:

- All construction work should be done by a qualified technician.
- When mounting to the ceiling, use the special mounting bracket. Furthermore, in order to prevent it from falling down from the ceiling, use the supplied wire on the mounting bracket.

Standard setting-up position (If using the ET-DLE030)

**Caution:**

- All construction work should be done by a qualified technician.
- When mounting to the ceiling, use the special mounting bracket. Furthermore, in order to prevent it from falling down from the ceiling, use the supplied wire on the mounting bracket.

Projection distance for 16:10 aspect ratio screen (If using the ET-DLE030)

Unit : meters

Ultra-short focal length lens ET-DLE030 Close-up system dimensions								
Throw ratio 0.38:1								
Diagonal image size (Inches)	Diagonal image size (m)	Height (SH)	Width (SW)	Projection distance (From mirror reflective surface to screen) (L1)	From front of set to screen (L3)	From rear of set to screen (L4)	From top of set to bottom edge of screen (A1)	From bottom of set to bottom edge of screen (A2)
100	2.54	1.35	2.15	0.82	0.65	0.12	0.43	0.63
120	3.05	1.62	2.59	0.98	0.82	0.28	0.53	0.73
150	3.81	2.02	3.23	1.23	1.06	0.52	0.68	0.88
200	5.08	2.69	4.31	1.63	1.47	0.93	0.93	1.13
250	6.35	3.37	5.39	2.04	1.87	1.34	1.18	1.38
300	7.62	4.04	6.46	2.45	2.28	1.74	1.43	1.63
350	8.89	4.71	7.54	2.85	2.69	2.15	1.69	1.89

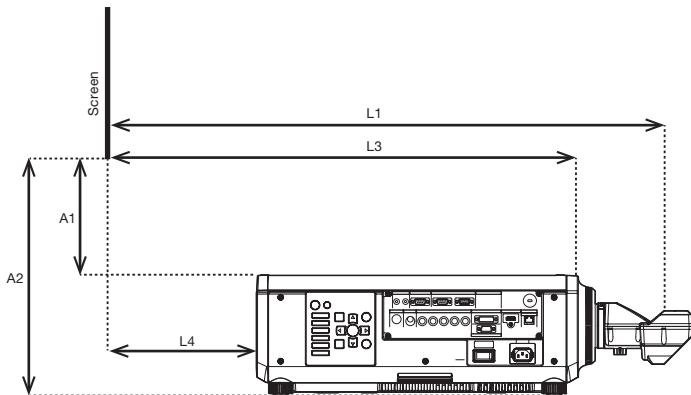
Unit : feet

Ultra-short focal length lens ET-DLE030 Close-up system dimensions								
Throw ratio 0.38:1								
Diagonal image size (Inches)	Diagonal image size (m)	Height (SH)	Width (SW)	Projection distance (From mirror reflective surface to screen) (L1)	From front of set to screen (L3)	From rear of set to screen (L4)	From top of set to bottom edge of screen (A1)	From bottom of set to bottom edge of screen (A2)
100	2.54	4.4	7.1	2.7	2.1	0.4	1.4	2.1
120	3.05	5.3	8.5	3.2	2.7	0.9	1.7	2.4
150	3.81	6.6	10.6	4.0	3.5	1.7	2.2	2.9
200	5.08	8.8	14.1	5.4	4.8	3.0	3.1	3.7
250	6.35	11.0	17.7	6.7	6.1	4.4	3.9	4.5
300	7.62	13.3	21.2	8.0	7.5	5.7	4.7	5.4
350	8.89	15.5	24.7	9.4	8.8	7.1	5.5	6.2

* The value for L1 may contain an error of within ±5%.

* When using vertical keystone correction, the images will be corrected so that they will tend to be smaller than the specified screen size.

* This measurement is not the distance between the rear of the projector and the wall, but is instead the distance between the rear of the projector and the screen surface. Leave at least 500 mm of space between the rear of the projector and the wall and any other objects in order to provide adequate ventilation space. If setting up the projector in a closed room, be sure to provide separate air conditioning and ventilation equipment. If there is insufficient ventilation in the room, radiated heat may build up and cause the protection circuit of the projector to operate.



L1: Projection distance (from screen to mirror reflective surface)
L3: From screen to front of set
L4: From screen to rear of set
A1: From bottom edge of screen to top of set
A2: From bottom edge of screen to bottom of set

Projection Distance Calculation Table

Screen aspect ratio 16:10

Projection distance calculation formula

$$L1 \text{ (m)} = 0.3205 \times \text{Diagonal image size} + 0.0047$$

Calculation formula for distance from top of set to bottom edge of screen

$$A1 \text{ (m)} = 0.1977 \times \text{Diagonal image size} - 0.07210$$

Projection distance for 16:9 aspect ratio screen (If using the ET-DLE030)

Unit : meters

Ultra-short focal length lens ET-DLE030 Close-up system dimensions								
Throw ratio 0.38:1								
Diagonal image size (Inches)	Diagonal image size (m)	Height (SH)	Width (SW)	Projection distance (From mirror reflective surface to screen) (L1)	From front of set to screen (L3)	From rear of set to screen (L4)	From top of set to bottom edge of screen (A1)	From bottom of set to bottom edge of screen (A2)
100	2.54	1.25	2.21	0.84	0.68	0.14	0.51	0.71
120	3.05	1.49	2.66	1.01	0.84	0.31	0.63	0.83
150	3.81	1.87	3.32	1.26	1.09	0.56	0.81	1.01
200	5.08	2.49	4.43	1.68	1.51	0.97	1.10	1.30
250	6.35	3.11	5.54	2.10	1.93	1.39	1.39	1.59
300	7.62	3.74	6.64	2.51	2.35	1.81	1.68	1.88
350	8.89	4.36	7.75	2.93	2.77	2.23	1.98	2.18

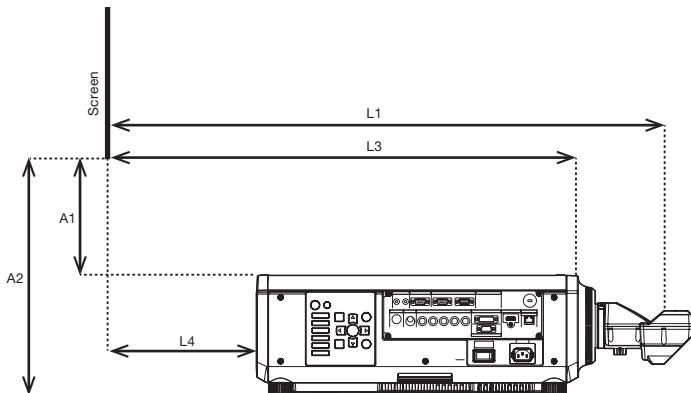
Unit : feet

Ultra-short focal length lens ET-DLE030 Close-up system dimensions								
Throw ratio 0.38:1								
Diagonal image size (Inches)	Diagonal image size (m)	Height (SH)	Width (SW)	Projection distance (From mirror reflective surface to screen) (L1)	From front of set to screen (L3)	From rear of set to screen (L4)	From top of set to bottom edge of screen (A1)	From bottom of set to bottom edge of screen (A2)
100	2.54	4.1	7.3	2.8	2.2	0.4	1.7	2.3
120	3.05	4.9	8.7	3.3	2.8	1.0	2.1	2.7
150	3.81	6.1	10.9	4.1	3.6	1.8	2.6	3.3
200	5.08	8.2	14.5	5.5	5.0	3.2	3.6	4.3
250	6.35	10.2	18.2	6.9	6.3	4.6	4.6	5.2
300	7.62	12.3	21.8	8.2	7.7	5.9	5.5	6.2
350	8.89	14.3	25.4	9.6	9.1	7.3	6.5	7.1

* The value for L1 may contain an error of within ±5%.

* When using vertical keystone correction, the images will be corrected so that they will tend to be smaller than the specified screen size.

* This measurement is not the distance between the rear of the projector and the wall, but is instead the distance between the rear of the projector and the screen surface. Leave at least 500 mm of space between the rear of the projector and the wall and any other objects in order to provide adequate ventilation space. If setting up the projector in a closed room, be sure to provide separate air conditioning and ventilation equipment. If there is insufficient ventilation in the room, radiated heat may build up and cause the protection circuit of the projector to operate.



L1: Projection distance (from screen to mirror reflective surface)
L3: From screen to front of set
L4: From screen to rear of set
A1: From bottom edge of screen to top of set
A2: From bottom edge of screen to bottom of set

Projection Distance Calculation Table

Screen aspect ratio 16:9

Projection distance calculation formula

$$L1 \text{ (m)} = 0.3294 \times \text{Diagonal image size} + 0.0047$$

Calculation formula for distance from top of set to bottom edge of screen

$$A1 \text{ (m)} = 0.2304 \times \text{Diagonal image size} - 0.07210$$

Projection distance for 4:3 aspect ratio screen (If using the ET-DLE030)

Unit : meters

Ultra-short focal length lens ET-DLE030 Close-up system dimensions								
Throw ratio 0.46:1								
Diagonal image size (Inches)	Diagonal image size (m)	Height (SH)	Width (SW)	Projection distance (From mirror reflective surface to screen) (L1)	From front of set to screen (L3)	From rear of set to screen (L4)	From top of set to bottom edge of screen (A1)	From bottom of set to bottom edge of screen (A2)
100	2.54	1.52	2.03	0.93	0.76	0.22	0.50	0.70
120	3.05	1.83	2.44	1.11	0.94	0.41	0.61	0.81
150	3.81	2.29	3.05	1.39	1.22	0.68	0.78	0.98
200	5.08	3.05	4.06	1.85	1.68	1.14	1.07	1.27
250	6.35	3.81	5.08	2.31	2.14	1.60	1.35	1.55
300	7.62	4.57	6.10	2.77	2.60	2.07	1.63	1.83
350	8.89	5.33	7.11	3.23	3.06	2.53	1.92	2.12

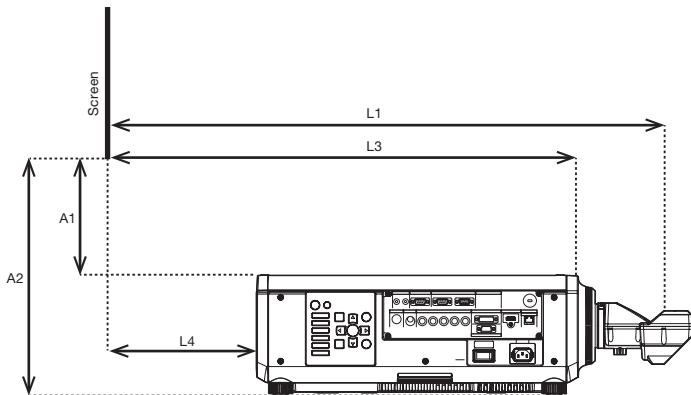
Unit : feet

Ultra-short focal length lens ET-DLE030 Close-up system dimensions								
Throw ratio 0.46:1								
Diagonal image size (Inches)	Diagonal image size (m)	Height (SH)	Width (SW)	Projection distance (From mirror reflective surface to screen) (L1)	From front of set to screen (L3)	From rear of set to screen (L4)	From top of set to bottom edge of screen (A1)	From bottom of set to bottom edge of screen (A2)
100	2.54	5.0	6.7	3.0	2.5	0.7	1.6	2.3
120	3.05	6.0	8.0	3.6	3.1	1.3	2.0	2.7
150	3.81	7.5	10.0	4.6	4.0	2.2	2.6	3.2
200	5.08	10.0	13.3	6.1	5.5	3.8	3.5	4.2
250	6.35	12.5	16.7	7.6	7.0	5.3	4.4	5.1
300	7.62	15.0	20.0	9.1	8.5	6.8	5.4	6.0
350	8.89	17.5	23.3	10.6	10.1	8.3	6.3	6.9

* The value for L1 may contain an error of within ±5%.

* When using vertical keystone correction, the images will be corrected so that they will tend to be smaller than the specified screen size.

* This measurement is not the distance between the rear of the projector and the wall, but is instead the distance between the rear of the projector and the screen surface. Leave at least 500 mm of space between the rear of the projector and the wall and any other objects in order to provide adequate ventilation space. If setting up the projector in a closed room, be sure to provide separate air conditioning and ventilation equipment. If there is insufficient ventilation in the room, radiated heat may build up and cause the protection circuit of the projector to operate.



L1: Projection distance (from screen to mirror reflective surface)
L3: From screen to front of set
L4: From screen to rear of set
A1: From bottom edge of screen to top of set
A2: From bottom edge of screen to bottom of set

Projection Distance Calculation Table

Screen aspect ratio 4:3

Projection distance calculation formula

$$L1 \text{ (m)} = 0.3628 \times \text{Diagonal image size} + 0.0047$$

Calculation formula for distance from top of set to bottom edge of screen

$$A1 \text{ (m)} = 0.2238 \times \text{Diagonal image size} - 0.07210$$

Calculation of the projection distance

For a screen size different from the above, use the equation below to calculate the projection distance.

Aspect ratio 16:10

ET-DLE085	minimum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0174 - 0.0471$
	maximum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0216 - 0.0442$
ET-DLE105	minimum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0217 - 0.0511$
	maximum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0291 - 0.0472$
ET-DLE150	minimum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0286 - 0.0540$
	maximum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0413 - 0.0498$
<i>Supplied lens/ ET-DLE170</i>	<i>minimum</i>	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0379 - 0.0746$
	<i>maximum</i>	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0529 - 0.0725$
ET-DLE250	minimum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0500 - 0.0800$
	maximum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0789 - 0.0792$
ET-DLE350	minimum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0787 - 0.1351$
	maximum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.1190 - 0.1346$
ET-DLE450	minimum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.1192 - 0.3017$
	maximum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.1885 - 0.2991$
ET-DLE030	(fixed focus)	$L1 \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0081 - 0.0047$ $L3 \text{ (m)} = L1 - 0.166$ $L4 \text{ (m)} = L1 - 0.704$
ET-DLE055	(fixed focus)	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0175 - 0.0476$

Aspect ratio 16:9

ET-DLE085	minimum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0179 - 0.0471$
	maximum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0222 - 0.0442$
ET-DLE105	minimum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0223 - 0.0511$
	maximum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0299 - 0.0472$
ET-DLE150	minimum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0294 - 0.0540$
	maximum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0424 - 0.0498$
<i>Supplied lens/ ET-DLE170</i>	<i>minimum</i>	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0389 - 0.0746$
	<i>maximum</i>	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0543 - 0.0725$
ET-DLE250	minimum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0513 - 0.0800$
	maximum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0811 - 0.0792$
ET-DLE350	minimum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0809 - 0.1351$
	maximum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.1223 - 0.1346$
ET-DLE450	minimum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.1225 - 0.3017$
	maximum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.1937 - 0.2991$
ET-DLE030	(fixed focus)	$L1 \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0084 - 0.0047$ $L3 \text{ (m)} = L1 - 0.166$ $L4 \text{ (m)} = L1 - 0.704$
ET-DLE055	(fixed focus)	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0180 - 0.0476$

Aspect ratio 4:3

ET-DLE085	minimum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0197 - 0.0471$
	maximum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0244 - 0.0442$
ET-DLE105	minimum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0246 - 0.0511$
	maximum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0329 - 0.0472$
ET-DLE150	minimum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0324 - 0.0540$
	maximum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0467 - 0.0498$
<i>Supplied lens/ ET-DLE170</i>	<i>minimum</i>	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0429 - 0.0746$
	<i>maximum</i>	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0599 - 0.0725$
ET-DLE250	minimum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0565 - 0.0800$
	maximum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0893 - 0.0792$
ET-DLE350	minimum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0891 - 0.1351$
	maximum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.1347 - 0.1346$
ET-DLE450	minimum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.1349 - 0.3017$
	maximum	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.2133 - 0.2991$
ET-DLE030	(fixed focus)	$L1 \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0092 - 0.0047$ $L3 \text{ (m)} = L1 - 0.166$ $L4 \text{ (m)} = L1 - 0.704$
ET-DLE055	(fixed focus)	$L \text{ (m)} = (\text{diagonal screen size in inches}) \times 0.0198 - 0.0476$

- Distances calculated with the above equations will include a slight error.

Formula for calculating possible heights when using the ET-DLE030

If using a screen size which has not been previously mentioned, use the following calculation formulas to obtain the possible setting-up height.

For screen aspect ratio of 16:10 Possible setting-up height A1 (mm) = Projection screen size (inches) x 5.0-72.1
 Possible setting-up height A2 (mm) = A1 + 200

For screen aspect ratio of 16:9 Possible setting-up height A1 (mm) = Projection screen size (inches) x 5.9-72.1
 Possible setting-up height A2 (mm) = A1 + 200

For screen aspect ratio of 4:3 Possible setting-up height A1 (mm) = Projection screen size (inches) x 5.7-72.1
 Possible setting-up height A2 (mm) = A1 + 200

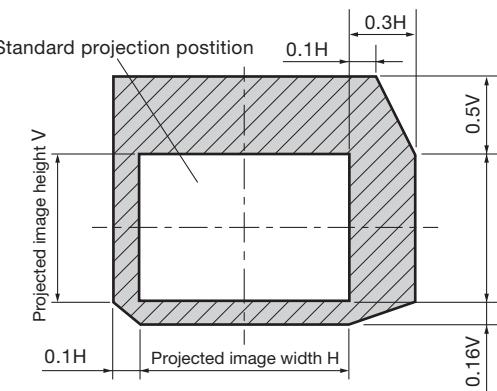
* There may be a small margin of error in the values obtained from the above formulas.

Shift range

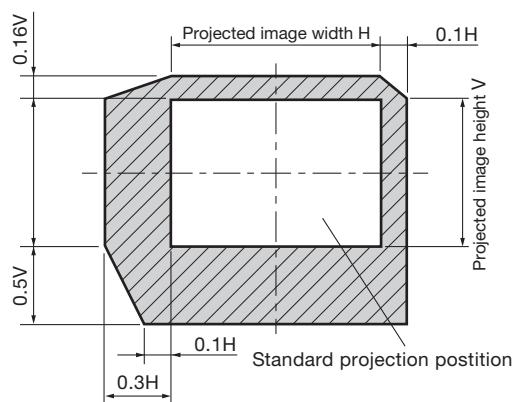
Optical axis shift function allows to shift the position of a projected image as shown below.

• Floor mount

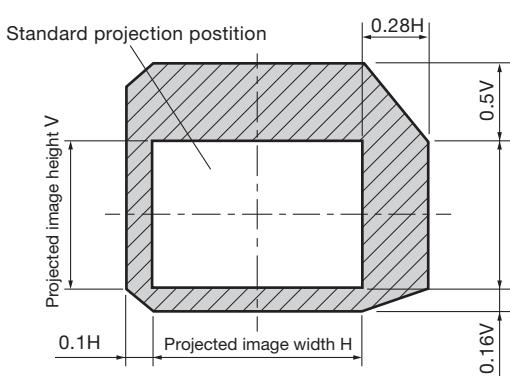
(When the lens except the ET-DLE085 and ET-DLE105 is mounted.)

**• Ceiling mount**

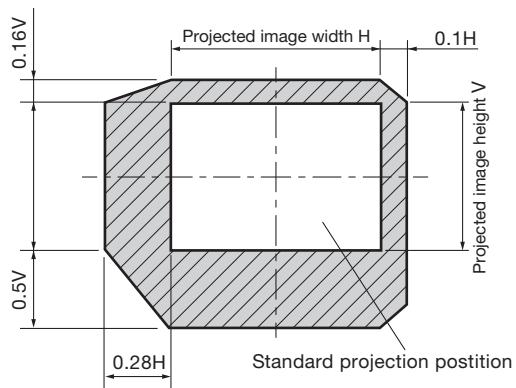
(When the lens except the ET-DLE085 and ET-DLE105 is mounted.)

**• Floor mount**

(When the ET-DLE085 and ET-DLE105 is mounted.)

**• Ceiling mount**

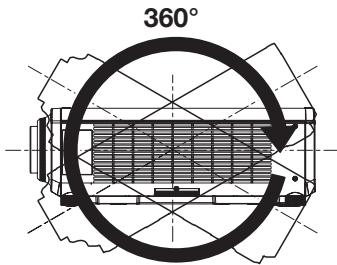
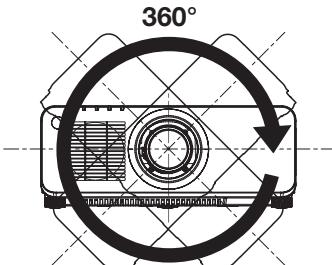
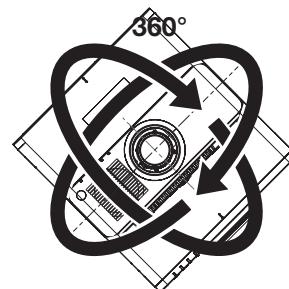
(When the ET-DLE085 and ET-DLE105 is mounted.)



- The ET-DLE055 has a fixed short-focus lens. Therefore, the lens shift function provided in the main unit cannot be used.

Installable angle

Install the projector at an angle within the range shown below.

FULL 360-degree projection**Vertical 360-deg.****Horizontal 360-deg.****Tilting 360-deg.
(V&H combination)**

List of compatible signals

The following table specifies the video signals compatible with the projector.

- Symbols that indicate formats are as follows.

--V : VIDEO, Y/C
--R: RGB (analog)
--Y: YCbCr/YPBPR (analog)
--D: DVI-D
--H: HDMI

- Input corresponding to each item in the plug and play column is as follows.

--RGB2: RGB2 input
--DVI-D: DVI-D input
--HDMI/DL: HDMI input, DIGITAL LINK input

Compatible signal	Resolution (Dots)	Scanning freq.		Dot clock freq. (MHz)	Format	Plug and Play*1		
		H (KHz)	V (Hz)			RGB2	EDID1	DVD-D EDID2
NTSC/NTSC4.43/PAL-M/PAL60	720 x 480i	15.7	59.9	—	V	—	—	—
PAL/PAL-N/SECAM	720 x 576i	15.6	50.0	—	V	—	—	—
480/60i	720 x 480i	15.7	59.9	13.5	R/Y	—	—	—
576/50i	720 x 576i	15.6	50.0	13.5	R/Y	—	—	—
480/60i	720(1440) x 480i*2	15.7	59.9	27.0	D/H	—	—	—
576/50i	720(1440) x 576i*2	15.6	50.0	27.0	D/H	—	—	—
480/60p	720 x 480	31.5	59.9	27.0	R/Y/D/H	—	✓	—
576/50p	720 x 576	31.3	50.0	27.0	R/Y/D/H	—	✓	—
720/60p	1280 x 720	45.0	60.0	74.3	R/Y/D/H	—	✓	—
720/50p	1280 x 720	37.5	50.0	74.3	R/Y/D/H	—	✓	—
1080/60i	1920 x 1080i	33.8	60.0	74.3	R/Y/D/H	—	✓	—
1080/50i	1920 x 1080i	28.1	50.0	74.3	R/Y/D/H	—	✓	—
1080/24p	1920 x 1080	27.0	24.0	74.3	R/Y/D/H	—	✓	—
1080/24sF	1920 x 1080i	27.0	48.0	74.3	R/Y/D/H	—	—	—
1080/25p	1920 x 1080	28.1	25.0	74.3	R/Y/D/H	—	✓	—
1080/30p	1920 x 1080	33.8	30.0	74.3	R/Y/D/H	—	—	—
1080/60p	1920 x 1080	67.5	60.0	148.5	R/Y/D/H	—	✓	—
1080/50p	1920 x 1080	56.3	50.0	148.5	R/Y/D/H	—	✓	—
640 x 400/70	640 x 400	31.5	70.1	25.2	R/D/H	—	—	—
640 x 400/85	640 x 400	37.9	85.1	31.5	R/D/H	—	—	—
640 x 480/60	640 x 480	31.5	59.9	25.2	R/D/H	✓	✓	✓
640 x 480/67	640 x 480	35.0	66.7	30.2	R/D/H	—	—	—
640 x 480/73	640 x 480	37.9	72.8	31.5	R/D/H	✓	—	✓
640 x 480/75	640 x 480	37.5	75.0	31.5	R/D/H	✓	—	✓
640 x 480/85	640 x 480	43.3	85.0	36.0	R/D/H	—	—	—
800 x 600/56	800 x 600	35.2	56.3	36.0	R/D/H	✓	—	✓
800 x 600/60	800 x 600	37.9	60.3	40.0	R/D/H	✓	—	✓
800 x 600/72	800 x 600	48.1	72.2	50.0	R/D/H	✓	—	✓
800 x 600/75	800 x 600	46.9	75.0	49.5	R/D/H	✓	—	✓
800 x 600/85	800 x 600	53.7	85.1	56.3	R/D/H	—	—	—
832 x 624/75	832 x 624	49.7	74.6	57.3	R/D/H	✓	—	✓
1024 x 768/50	1024 x 768	39.6	50.0	51.9	R/D/H	—	—	—
1024 x 768/60	1024 x 768	48.4	60.0	65.0	R/D/H	✓	—	✓
1024 x 768/70	1024 x 768	56.5	70.1	75.0	R/D/H	✓	—	✓
1024 x 768/75	1024 x 768	60.0	75.0	78.8	R/D/H	✓	—	✓
1024 x 768/82	1024 x 768	65.5	81.6	86.0	R/D/H	—	—	—
1024 x 768/85	1024 x 768	68.7	85.0	94.5	R/D/H	—	—	—
1024 x 768/100	1024 x 768	81.4	100.0	113.3	R/D/H	—	—	—
1024 x 768/120	1024 x 768	98.7	120.0	139.1	R/D/H	✓	—	✓
1152 x 864/60	1152 x 864	53.7	60.0	81.6	R/D/H	—	—	—
1152 x 864/70	1152 x 864	64.0	70.0	94.2	R/D/H	—	—	—
1152 x 864/75	1152 x 864	67.5	75.0	108.0	R/D/H	—	—	—
1152 x 864/85	1152 x 864	77.1	85.0	119.7	R/D/H	—	—	—
1152 x 870/75	1152 x 870	68.7	75.1	100.0	R/D/H	✓	—	✓
1280 x 720/50	1280 x 720	37.1	49.8	60.5	R/D/H	—	—	—
1280 x 720/60	1280 x 720	44.8	59.9	74.5	R/D/H	—	—	—
1280 x 720/100	1280 x 720	76.3	100.0	131.8	R/D/H	—	—	—
1280 x 720/120	1280 x 720	92.6	120.0	161.6	R/D/H	—	—	—

The following table specifies the video signals compatible with the projector.

- Symbols that indicate formats are as follows.

--V : VIDEO, Y/C

--R: RGB (analog)

--Y: YCbCr/YPBPR (analog)

--D: DVI-D

--H: HDMI

- Input corresponding to each item in the plug and play column is as follows.

--RGB2: RGB2 input

--DVI-D: DVI-D input

--HDMI/DL: HDMI input, DIGITAL LINK input

Compatible signal	Resolution (Dots)	Scanning freq.		Dot clock freq. (MHz)	Format	Plug and Play ^{*1}				
		H (KHz)	V (Hz)			RGB2	EDID1	DVD-D EDID2	EDID3	HDMI DL
1280 x 768/50	1280 x 768	39.6	49.9	65.3	R/D/H	—	—	—	—	
1280 x 768/60	1280 x 768	47.8	59.9	79.5	R/D/H	—	—	—	—	
	1280 x 768 ^{*3}	47.4	60.0	68.3	R/D/H	—	—	—	—	
1280 x 768/75	1280 x 768	60.3	74.9	102.3	R/D/H	—	—	—	—	
1280 x 768/85	1280 x 768	68.6	84.8	117.5	R/D/H	—	—	—	—	
1280 x 800/50	1280 x 800	41.3	50.0	68.0	R/D/H	—	—	—	—	
1280 x 800/60	1280 x 800	49.7	59.8	83.5	R/D/H	—	—	—	—	
	1280 x 800 ^{*3}	49.3	59.9	71.0	R/D/H	—	—	—	—	
1280 x 800/75	1280 x 800	62.8	74.9	106.5	R/D/H	—	—	—	—	
1280 x 800/85	1280 x 800	71.6	84.9	122.5	R/D/H	—	—	—	—	
1280 x 960/60	1280 x 960	60.0	60.0	108.0	R/D/H	—	—	—	—	
1280 x 1024/50	1280 x 1024	52.4	50.0	88.0	R/D/H	—	—	—	—	
1280 x 1024/60	1280 x 1024	64.0	60.0	108.0	R/D/H	—	—	—	—	
1280 x 1024/66	1280 x 1024	72.3	66.3	125.0	R/D/H	—	—	—	—	
1280 x 1024/72	1280 x 1024	78.2	72.0	135.1	R/D/H	—	—	—	—	
1280 x 1024/75	1280 x 1024	80.0	75.0	135.0	R/D/H	✓	—	✓	✓	✓
1280 x 1024/85	1280 x 1024	91.1	85.0	157.5	R/D/H	—	—	—	—	—
1366 x 768/50	1366 x 768	39.6	49.9	69.0	R/D/H	—	—	—	—	—
1366 x 768/60	1366 x 768	47.7	59.8	85.5	R/D/H	—	—	—	—	—
1400 x 1050/50	1400 x 1050	54.1	50.0	99.9	R/D/H	—	—	—	—	—
1400 x 1050/60	1400 x 1050	64.0	60.0	108.0	R/D/H	—	—	—	—	—
	1400 x 1050	65.3	60.0	121.8	R/D/H	—	—	—	—	—
	1400 x 1050	65.2	60.0	122.6	R/D/H	✓	—	✓	✓	✓
1400 x 1050/72	1400 x 1050	78.8	72.0	149.3	R/D/H	—	—	—	—	—
1400 x 1050/75	1400 x 1050	82.2	75.0	155.9	R/D/H	—	—	—	—	—
1440 x 900/50	1440 x 900	46.3	49.9	86.8	R/D/H	—	—	—	—	—
1440 x 900/60	1440 x 900	55.9	59.9	106.5	R/D/H	—	—	—	—	—
1600 x 900/50	1600 x 900	46.4	49.9	96.5	R/D/H	—	—	—	—	—
1600 x 900/60	1600 x 900	55.9	60.0	119.0	R/D/H	✓	—	✓	✓	✓
1600 x 1200/50	1600 x 1200	61.8	49.9	131.5	R/D/H	—	—	—	—	—
1600 x 1200/60	1600 x 1200	75.0	60.0	162.0	R/D/H	✓	—	✓	✓	✓
1680 x 1050/50	1680 x 1050	54.1	50.0	119.5	R/D/H	—	—	—	—	—
1680 x 1050/60	1680 x 1050	65.3	60.0	146.3	R/D/H	—	—	—	—	—
1920 x 1080/50	1920 x 1080	55.6	49.9	141.5	R/D/H	—	—	—	—	—
1920 x 1080/60	1920 x 1080	66.6	59.9	138.5	R/D/H	—	—	—	—	—
	1920 x 1080 ^{*3}	67.2	60.0	173.0	R	—	—	—	—	—
1920 x 1200/50	1920 x 1200	61.8	49.9	158.3	R/D/H	—	—	—	—	—
1920 x 1200/60	1920 x 1200 ^{*4}	74.6	59.9	193.3	R	—	—	—	—	—
1920 x 1200/60RB	1920 x 1200 ^{*3}	74.0	60.0	154.0	R/D/H	✓	—	✓	✓	✓

^{*1} Signals with a ✓ in the Plug and play columns are signals described in EDID (extended display identification data) of the projector. If a signal has no ✓ in the Plug and play columns but has an entry in the Format column, it can be input. For signals without a ✓ in the Plug and play columns, there are instances when resolution cannot be selected on the computer even though the projector supports them.

^{*2} Only compatible with dot clock frequency of 27 MHz (pixel repetition signal)

^{*3} Compliant with VESA CVT-RB (Coordinated Video Timing-Reduced Blanking).

^{*4} Image resolution is reduced by the image processing circuit before projection.

NOTE:

- A signal with a different resolution is converted to the number of display dots. The number of display dots is as follows.

1920 x 1200

• The “i” at the end of the resolution indicates an interlaced signal.

• When interlaced signals are connected, flickering may occur on the projected image.

• DIGITAL LINK input compatible signal is the same as HDMI input compatible signal.

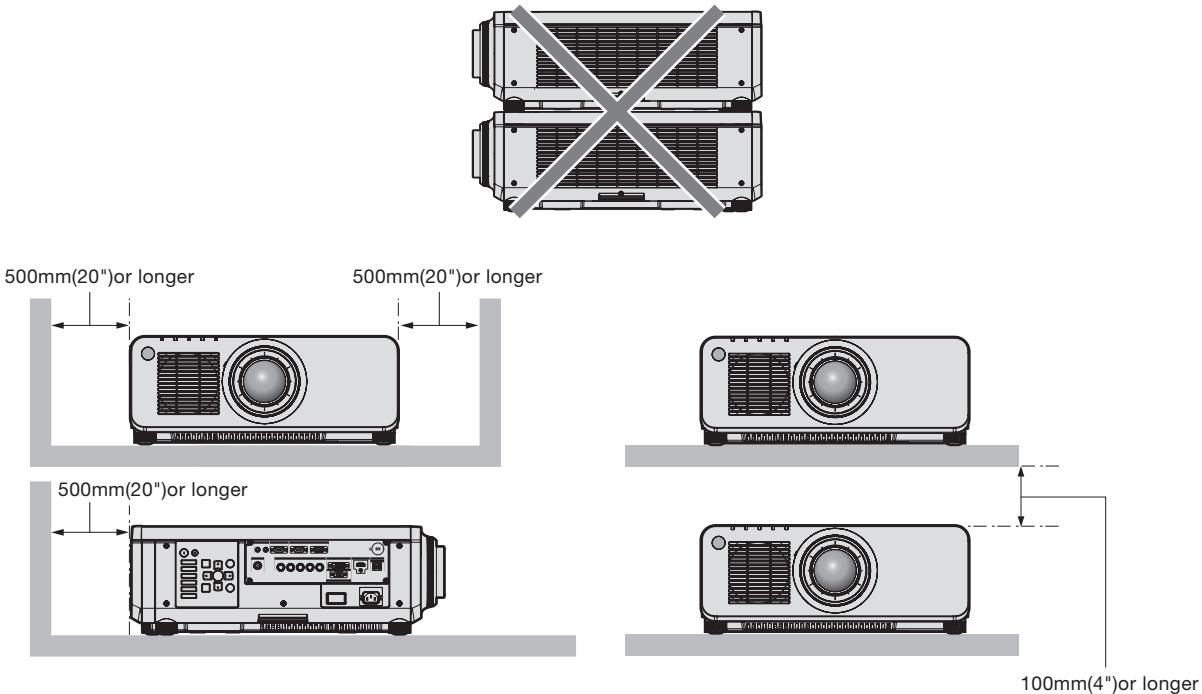
List of SDI compatible signals

The following table specifies the SDI signals that the projector can project.

Compatible signal	Resolution (Dots)	Scanning freq. H (KHz)	V (Hz)	Dot clock freq. (MHz)	Format	Color space	Sampling
480/60i	720 x 480i	15.7	59.9	27.0	SD-SDI	YCbCr	4:2:2 10bit
576/50i	720 x 576i	15.6	50.0	27.0	SD-SDI	YCbCr	4:2:2 10bit
720/60p	1280 x 720	45.0	60.0	74.3	HD-SDI	YPbPr	4:2:2 10bit
720/50p	1280 x 720	37.5	50.0	74.3	HD-SDI	YPbPr	4:2:2 10bit
	1920 x 1080i	33.8	60.0	74.3	HD-SDI	YPbPr	4:2:2 10bit
	1920 x 1080i	33.8	60.0	74.3	3G-SDI Level-A	RGB	4:4:4 10bit
1080/60i	1920 x 1080i	33.8	60.0	74.3	3G-SDI Level-B	RGB	4:4:4 10bit
	1920 x 1080i	33.8	60.0	74.3	3G-SDI Level-A	RGB	4:4:4 12bit
	1920 x 1080i	33.8	60.0	74.3	3G-SDI Level-B	RGB	4:4:4 12bit
	1920 x 1080i	28.1	50.0	74.3	HD-SDI	YPbPr	4:2:2 10bit
1080/50i	1920 x 1080i	28.1	50.0	74.3	3G-SDI Level-A	RGB	4:4:4 10bit
	1920 x 1080i	28.1	50.0	74.3	3G-SDI Level-B	RGB	4:4:4 10bit
	1920 x 1080i	28.1	50.0	74.3	3G-SDI Level-A	RGB	4:4:4 12bit
	1920 x 1080i	28.1	50.0	74.3	3G-SDI Level-B	RGB	4:4:4 12bit
1080/24p	1920 x 1080	27.0	24.0	74.3	HD-SDI	YPbPr	4:2:2 10bit
	1920 x 1080	27.0	24.0	74.3	3G-SDI Level-A	RGB	4:4:4 10bit
	1920 x 1080	27.0	24.0	74.3	3G-SDI Level-B	RGB	4:4:4 10bit
	1920 x 1080	27.0	24.0	74.3	3G-SDI Level-A	RGB	4:4:4 12bit
1080/24sF	1920 x 1080i	27.0	48.0	74.3	HD-SDI	YPbPr	4:2:2 10bit
	1920 x 1080i	27.0	48.0	74.3	3G-SDI Level-A	RGB	4:4:4 10bit
	1920 x 1080i	27.0	48.0	74.3	3G-SDI Level-B	RGB	4:4:4 10bit
	1920 x 1080i	27.0	48.0	74.3	3G-SDI Level-B	RGB	4:4:4 12bit
1080/25p	1920 x 1080	28.1	25.0	74.3	HD-SDI	YPbPr	4:2:2 10bit
	1920 x 1080	28.1	25.0	74.3	3G-SDI Level-A	RGB	4:4:4 10bit
	1920 x 1080	28.1	25.0	74.3	3G-SDI Level-B	RGB	4:4:4 10bit
	1920 x 1080	28.1	25.0	74.3	3G-SDI Level-A	RGB	4:4:4 12bit
1080/30p	1920 x 1080	33.8	30.0	74.3	HD-SDI	YPbPr	4:2:2 10bit
	1920 x 1080	33.8	30.0	74.3	3G-SDI Level-A	RGB	4:4:4 10bit
	1920 x 1080	33.8	30.0	74.3	3G-SDI Level-B	RGB	4:4:4 10bit
	1920 x 1080	33.8	30.0	74.3	3G-SDI Level-A	RGB	4:4:4 12bit
1080/60p	1920 x 1080	33.8	30.0	74.3	3G-SDI Level-B	RGB	4:4:4 12bit
	1920 x 1080	67.5	60.0	148.5	3G-SDI Level-A	YPbPr	4:2:2 10bit
1080/50p	1920 x 1080	67.5	60.0	148.5	3G-SDI Level-B	YPbPr	4:2:2 10bit
	1920 x 1080	56.3	50.0	148.5	3G-SDI Level-A	YPbPr	4:2:2 10bit
2K/24p	1920 x 1080	56.3	50.0	148.5	3G-SDI Level-B	YPbPr	4:2:2 10bit
	2048 x 1080	27.0	24.0	74.3	3G-SDI Level-A	RGB	4:4:4 10bit
2K/25p	2048 x 1080	27.0	24.0	74.3	3G-SDI Level-B	RGB	4:4:4 10bit
	2048 x 1080	27.0	24.0	74.3	3G-SDI Level-A	RGB	4:4:4 12bit
2K/30p	2048 x 1080	28.1	25.0	74.3	3G-SDI Level-B	RGB	4:4:4 10bit
	2048 x 1080	28.1	25.0	74.3	3G-SDI Level-A	RGB	4:4:4 10bit
	2048 x 1080	28.1	25.0	74.3	3G-SDI Level-B	RGB	4:4:4 12bit
	2048 x 1080	33.8	30.0	74.3	3G-SDI Level-A	RGB	4:4:4 10bit
2K/48p	2048 x 1080	33.8	30.0	74.3	3G-SDI Level-B	RGB	4:4:4 10bit
	2048 x 1080	54.0	48.0	148.5	3G-SDI Level-A	YPbPr	4:2:2 10bit
2K/50p	2048 x 1080	56.3	50.0	148.5	3G-SDI Level-B	YPbPr	4:2:2 10bit
	2048 x 1080	56.3	50.0	148.5	3G-SDI Level-A	YPbPr	4:2:2 10bit
2K/60p	2048 x 1080	67.5	60.0	148.5	3G-SDI Level-B	YPbPr	4:2:2 10bit
	2048 x 1080	67.5	60.0	148.5	3G-SDI Level-A	YPbPr	4:2:2 10bit

Notes on projector placement and operation

- Prevent hot and cool air from the air conditioning system to blow directly to the ventilation ports (intake and exhaust) of the projector.
- Do not stack projectors on top of each other.
- Do not block the ventilation ports (intake and exhaust) of the projector.



- Do not install the projector in a confined space.
When installing the projector in a confined space, provide air conditioning or ventilation separately. Exhaust heat may accumulate when the ventilation is not enough, triggering the protection circuit of the projector.